HOʻOKĀKOʻO SCHOOL GOVERNING BOARD MEETING Tuesday, June 23, 2020, 3:00 PM - 5:00 PM Videoconference

AGENDA

AGENDA ITEM		PURPOSE	DECISION MAKING
I.	Welcome (J. Uno)	Call meeting to order Establish quorum	
II.	Acceptance of Governing Board Minutes (J. Uno)	Board acceptance of draft February 25, 2020 Governing Board Minutes into the record	Action needed: Acceptance of February 25, 2020 Governing Board Meeting Minutes into the record
III.	. Committee Reports		
Α.	. Executive (J. Uno)		
B.	. Nominating & Governance (J. Uno)	Committee Report Announcement of resignation of J. Uno on June 30, 2020 Announcement of nomination of B. Parsons to Board Chair	
C.	Budget & Finance (I. Takushi)	Committee met on June 18, 2020 to review draft 2020-2021 Projected School Budgets.	
IV.	School Reports		
A.	. Kamaile Academy (P. Kepka)	Kamaile Academy Principal's Report • Presentation of Kamaile Projected 2020-2021 Budget • Update on school reopening	Action needed: Approval of Kamaile 2020-2021 Projected School Budgets
В.	. Kualapu'u School (L. Trinidad)	 Kualapu'u School Principal's Report Presentation of Kualapu'u Projected 2020-2021 Budget Update on school reopening 	Action needed: Approval of Kualapu'u 2020-2021 Projected School Budgets
C.	. Waimea Middle School (J. English)	 Waimea Middle School Principal's Report Waimea Projected 2020-2021 Budget Update on school reopening 	Action needed: Approval of Waimea 2020-2021 Projected School Budgets

Hoʻokākoʻo Corporation School Governing Board Meeting Agenda June 23, 2020

VI. Executive Director's Report		
VII. Other Business	Schedule next meeting August 25, 2020	
VIII. Adjourn		

Persons requiring special assistance or services, such as a sign language interpreter, should contact David Y. Gibson at (808) 983-3835 or dgibson@hookakoo.org at least three business days before the meeting. Requests made as early as possible will allow adequate time to fulfill your request. Upon request, this notice is available in alternate formats such as large print, Braille, or electronic copy.